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Introduction

Am I a monkey? a hamburger? an astronaut? How many questions will it take to find out?

Have one student put on the *Jeepers Peepers*™ glasses. Place a photo card in the *Peepers Slot* without showing it to the student. Have the student face the group and ask yes/no questions to find out what he/she is. Then, have other students put on the glasses and play too!

Add some fun by having the students spin the spinner every time they guess correctly to win tokens. The student with the most tokens at the end of the game wins! With *Jeepers Peepers*™ your students will *SEE* that learning is fun as they ask questions, describe, categorize, problem solve, and more.

Materials

- Six *Jeepers Peepers*™ Glasses
- Six "My Cue Cards"
- 101 Photo Cards (4" x 5") covering five categories
 - Animals
 - Food
 - People
 - Things
 - Transportation
- Bingo Chips and Spinner
- Instruction Booklet with game ideas



Game Play

Basic Directions

1. Player One puts on a pair of *Jeepers Peepers*™ glasses.
2. Place a photo card in the *Peepers Slot* without showing it to the player.
3. Have Player One face the other players, and ask yes/no questions to find out what he/she is.

Advanced Directions

1. All players choose a pair of *Jeepers Peepers*™ glasses and put them on. Place a "My Cue Card" in front of each player.
2. Shuffle the photo cards and place one in the *Peepers Slot* of each player's glasses; don't let the players see their own cards.
3. Players take turns asking yes/no questions about their cards. The player to the left answers the question. Players may use the "My Cue Cards" to help them ask questions.
4. Play continues in turn until a player thinks he/she knows the answer to his/her card. Player says, "*Jeepers Peepers*" the next time it is his/her turn and guesses.
5. If the player is correct, he/she spins the spinner and wins the corresponding number of tokens. If the player's guess is incorrect, then play continues in turn.
6. The player with the most tokens is the winner.

Game Variations

1. Player One wears the glasses and asks questions until he/she is able to guess the card. Have one player keep track of the number of questions the player asks. The player who asks the fewest questions and guesses correctly is the winner.
2. Give each player a card. Players look at their cards but do not show them to anyone else. Players describe the photo on their cards. The other players try to guess the photo. The player who guesses correctly spins the spinner and earns tokens.
3. Place three cards facedown in front of each player. Players each choose one card and place it in their glasses without looking at it. When the players guess one of their cards correctly, they place another card in their glasses. The player who guesses all three of his/her cards first is the winner.

Please note: For long lasting play, **Jeepers Peepers™ uses thick, laminated cards. Normal size cards like those in the **Super Duper**® Fun Decks do not stay in place in the *Peepers Slot*.*