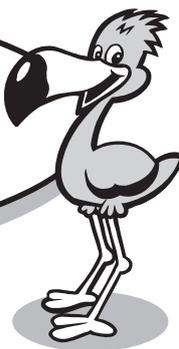


Flamingo Bingo[®] and Lotto!



The Fun Game of Position Words!

2–8 Players Ages 4 and Up

Contents:

- 16 color-coded playing surfaces (8 boards printed front and back). Bingo on one side and Lotto on the other.
- 80 pink foam Flamingo Bingo tokens
- 32 pairs of cards (64 total); 16 different position words (*in, out, around, over, under, above, below, through, on, off, up, down, in front, behind, beside, and between*)
- 9 Flamingo characters and plastic stands

Object of the game:

For *Flamingo Bingo*[®], be the first player to get three tokens in a row (across, down, diagonally). For Flamingo Lotto, be the first player to cover up the entire game board with picture cards.

How to Play:

FLAMINGO LOTTO

1. Each player chooses a game board and places the Lotto side face up.
2. Shuffle the Lotto playing cards and place facedown in a pile, creating the “play” stack.
3. Players take turns finding cards to match pictures on their game boards. To begin, Player One chooses the top card from the “play” stack.
4. If the card matches one of the pictures on his/her game board, player places the card on top of the matching picture. He/she then takes another turn.
5. If the card does not match one of the pictures on his/her game board, player places the card face up in a separate “discard” stack.
6. Play continues in turn. With each turn, player may choose the top card from either the “play” stack or the “discard” stack.
7. The first player to cover up his/her entire game board wins!

Note: If the “play” stack runs out during a game, turn the “discard” stack over and continue to play.

FLAMINGO BINGO[®]

1. Each player chooses a game board and places the Bingo side face up.
2. Shuffle the Bingo playing cards and place facedown in a pile.
3. Give each player *Flamingo Bingo*[®] tokens and have him/her cover the Free Flamingo space.
4. The caller draws the top card and describes what the Flamingo is doing (Caller says, “The flamingo is beside the chair”).
5. Each player searches his/her board for that preposition. If found, he/she covers it with a token (Note: Player covers each space only once.)
6. Play continues. The first player to get three tokens in a row (across, down, diagonally) says, “*Flamingo Bingo*[®]” and wins the game!

MEMORY MATCH

1. Choose 4-6 pairs of matching Lotto cards.
2. Players take turns turning over two cards to find a match. (Make sure the cards are turned face up in their original location).
3. If the cards match, the player keeps them and takes another turn.
4. If the cards do not match, one player flips the cards back over, and the next player takes a turn.
5. Play continues.
6. Player with the most cards wins!

Variation:

For *Flamingo Bingo*[®] or Lotto, give each player a Flamingo Character. For each card, have the player demonstrate the preposition on the card by placing the Flamingo *in, out, around, over, etc.* nearby objects.



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