



Funalogies™ - The Fun Analogies Games

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Funalogies™ includes:

- Four-in-One Funalogies™ and Funalogies™ Slide Games printed in full color on a double sided, laminated 11" x 17" game board.
- 240 Funalogies™ Playing Cards.
 - 1– 60 (Yellow) Characteristic, Part/Whole, Whole/Part
 - 61–120 (Red) Categories, Sequencing and Grammar
 - 121–180 (Green) Opposites, Synonyms and Associations
 - 181–240 (Blue) Action-Object
- 30 Funalogies™ Chance Cards.
- Die, Token, and Instruction/Answer Sheet

Introduction:

Funalogies™ includes two exciting analogies games—Funalogies™ Four-in-One and Funalogies™ Slide Game. In each game, students learn analogies by answering analogies on the Funalogies™ playing cards. Each card has pictures on it so that the games can be played by readers and non-readers.

Funalogies™ contains 240 Funalogies™ playing cards divided into four subsections by color (see listing above). The Funalogies™ Slide Game may be played with just one of these 60-card decks, or more than one, as the SLP/Adult desires. Funalogies™ Four-in-One must be played with all the Funalogies™ playing cards. These two types of game boards allow for flexibility in the teaching and learning of analogies.

Object of the Games:

- Funalogies™ Four-in-One** — Collect Funalogies™ cards every time you answer an analogy correctly. Most cards wins!
- Funalogies™ Slide** — Win the “slide” race by being the first player to reach the finish line.

Getting ready to play:

Choose either the Funalogies™ Four-in-One board or the Funalogies™ Slide board to play. Have each student choose a token to represent him/her in the game. Players each roll the die. Highest number begins the game. The SLP/Adult should choose the appropriate number of Funalogies™ decks for the game chosen.

How to play:

Funalogies™ Four-in-One Game

1. Place the four sets of Funalogies™ cards face down in the boxes on the game board that correspond to the color on the card decks (yellow on yellow, green on green, etc.) Place the Chance cards face down in the Chance box.
2. Each player places his/her token on the Start space.
3. First player rolls the die and moves the appropriate number of spaces. Player picks up a card that corresponds to the color of the space where player lands. (For example, if player lands on red box, player picks up a red card).
4. Adult and/or player reads the card and the player answers the analogy. If player answers correctly, player gets to keep the card. If player answers incorrectly, player puts card at the bottom of the deck.
5. If player lands on “Chance” space, player picks a Chance card and follows the directions on the card.
6. Game play continues until one player reaches a targeted number of cards (10, 15, 20, etc.) or until time runs out. Player with the most cards wins.

Funalogies™ Slide Game

1. Adult/SLP chooses which deck(s) to be used in the game (including Chance cards, if desired). Shuffle deck(s) together and place face down next to the game board.
2. Each player places his/her token on the start space.
3. First player rolls the die and moves the appropriate number of spaces. When player lands on a space, player picks a card from the card deck and answers the analogy. Player gets to keep card if player answers correctly. If player answers incorrectly, player puts card at the bottom of the deck.
4. If player lands on a yellow dot, player “slides” to the next yellow dot, thereby advancing quickly in the game.
5. First player to reach the finish line wins.

Funalogies™ Game Variations:

Funalogies™ Four-in-One Game

- Each student begins the game with eight cards (number may vary). As players go around board, they land on a color. If they have a card in their deck that matches the color on the board, player reads/answers the analogy and places the card in the center of the board. If player answers incorrectly, player keeps card. If player does not have that color card in his/her hand, he/she must choose that color card from another player and complete the analogy. First player to get rid of all his/her cards wins.

Funalogies™ Slide Game

- Have players play the game backwards.
- Winner is not the person finishing the game first, but the person having the most cards when the first player reaches the finish line.

Using the cards alone:

- The Funalogies™ cards may also be used as cards games without using the game boards.

Funalogies™ - Answer Sheet

Yellow Cards - Characteristics, Part/Whole, Whole/Part

1. Apple Tree	13. Strings	25. Pencil	37. Year	49. Kitchen
2. House	14. Tree	26. Hard	38. Picture	50. Drive
3. Ship/Boat	15. Tall	27. Peel	39. Outside	51. Leather
4. Bird	16. Cake	28. Leg	40. Birdhouse/Nest	52. Bicycle
5. Shirt	17. Spots	29. Four	41. Hands	53. Funny
6. Hand	18. Elephant	30. Four	42. Car	54. Curved
7. Yellow	19. Bee	31. Sphere	43. Bone	55. Quiet
8. Gray	20. Hoof	32. Cylinder	44. Body	56. Person
9. Circle	21. Arm	33. Metal	45. Envelope	57. Gallon
10. Glass	22. Purple	34. Scary	46. Dog	58. Vine
11. Orange	23. Sweet	35. Anthill	47. Fruits	59. Navy
12. Person	24. Scales	36. Wood	48. Dry	60. Hive

Red Cards - Categories, Sequencing and Grammar

61. Mother	73. Hers	85. Baby/Child	97. She	109. Sugar
62. Sheep	74. Neck	86. Toys	98. Bark	110. Summer
63. Two	75. Days	87. November	99. Flower	111. Reader
64. Train	76. Birds	88. Calf	100. February	112. Wife
65. Rubber	77. Bun	89. Can	101. Skate	113. Princess
66. Raisin	78. Frog	90. Coffee Pot	102. Money	114. Eat
67. Eat	79. Ocean	91. Four	103. Eggs	115. Skinny
68. Women	80. Jelly	92. Planet	104. Winter	116. Vegetables
69. Geese	81. Grandpa	93. Twenty-five	105. None	117. Jewelry
70. Children	82. Five cents	94. Weight	106. Oven	118. Insects
71. Leaves	83. Numbers	95. Day	107. Milk	119. Midnight
72. Bigger	84. Buildings	96. Shapes	108. Morning	120. Nephew

Green Cards - Opposites, Synonyms and Associations

121. Queen	133. Clean	145. Head	157. Baseball	169. Box
122. Summer	134. Drumstick	146. Necklace	158. Horse	170. Bike
123. Night	135. Racket	147. Cave	159. Snow	171. Cars
124. Fast	136. Camera	148. Tent	160. Two	172. Car
125. Float	137. Chalkboard	149. Short	161. Eyes	173. Station
126. Last	138. Screwdriver	150. Track	162. Red	174. Children
127. Large/Big	139. Plumber	151. Waves	163. Hands	175. Carton
128. Awake	140. Books	152. Hospital	164. Sky/Air	176. Width
129. Old	141. Video/Movie	153. Floor	165. Forest	177. Clothes
130. South	142. Garage	154. Frown	166. Wood	178. Pants
131. Sad	143. Finger	155. Hand	167. Down	179. Club
132. Day	144. Bread	156. Puppy	168. Valentine's Day	180. Food

Blue Cards - Action-Object

181. Carrot	193. Swimmer	205. Sting	217. Song/Music	229. Gallop
182. Spoon	194. Horse	206. Monitor	218. Door	230. See
183. Teeth	195. Tree	207. Teacher	219. Lungs	231. Swim
184. Paintbrush	196. Run	208. School	220. Eye	232. Hearing Aid
185. Fly	197. Shave	209. Read	221. Hand	233. Pack
186. Horse	198. Pencil	210. Watch	222. Measure	234. Flying
187. Person	199. Legs	211. Moo	223. Eat	235. Roar
188. Treasure	200. Food	212. Swim/Paddle	224. Mountain	236. Mail
189. Wood	201. See	213. Ride	225. Basketball	237. Round & Round
190. Can	202. Hop	214. Guitar	226. Horn	238. Heat
191. Milk	203. Quack	215. City	227. Run	239. Judge
192. Ears	204. Teeth	216. Book	228. Meow	240. Grass