

# Wh Question Blast Off!

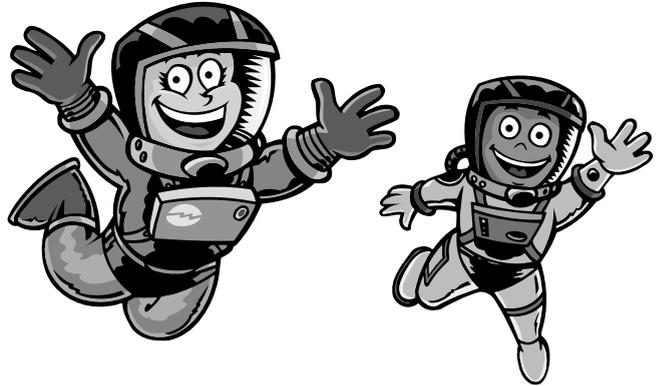
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## Introduction:

**“Wh” Blast Off!**™ is a language game for children from 3 years old through early childhood. It can be played by two to four players. This game is designed to provide fun practice for children learning “Wh” question forms: *Who, What, When, Where, and Why.*

## Components of “Wh” Blast Off!™:

- 1 Game Board
- 1 Die
- 10 Astronaut Tokens
- 200 color-coded “Wh” question cards
- 60 Rocket Tokens
- Instructions / Answer Guide



## Objective:

The object of the game is to be the first player to blast all ten space shuttles into space.

## Preparation:

Place the game board on the table and place the *Who, What, When, Where, and Why* question cards facedown on their appropriate spaces on the board. Each player is given 10 Rocket Tokens. Each player selects a colored Astronaut Token and rolls the die. The player with the highest number starts the game. All players place his/her Astronaut Token on the Astronaut “Start” space in the corner of the game board.

## Start:

The first player rolls the die and moves his/her Astronaut Token the number of spaces indicated on the die. According to the color-coded space the player lands on, the player draws the coordinating color card from the pile (*Who, What, When, Where, or Why* card.) The player reads (or has read to him/her) the card and answers the question. If the player answers the question correctly, he/she blasts off one Rocket into SPACE and LANDS on the moon. The enclosed Answer Guide has a list of suggested “correct” answers. Please note that there may be more than one “correct” answer to any given question. The therapist/clinician should decide if an answer is “correct.” A player answering the question incorrectly does NOT blast off a Rocket. After the player’s turn, the player puts his/her question card at the bottom of the stack it was drawn from. Play continues in turn and the game continues until a player lands all ten Rockets on the moon. The first player landing all 10 Rockets on the moon is the winner!

## Bonus Space!:

A player that lands on a Bonus Space chooses a card from the “Why” question cards. If the player answers the question correctly, he/she lands **two** Rockets on the moon. A player that answers the question incorrectly does NOT launch a Rocket.

Due to the wide variability of answers, the therapist/clinician needs to use their own clinical judgment to decide if the response is “correct” or “incorrect.”

