

Introduction

Pronouns in Action contains 120 vibrant photo cards to help students practice using subjective third-person pronouns (he, she, they) and verbs.

This card deck addresses 40 everyday verbs; each verb is represented on three separate cards, with a different subjective pronoun (he, she, they) to give students multiple opportunities to practice using pronouns and verbs across several contexts. Each card presents an engaging photograph and a word that identifies the targeted verb.

The verb cards are separated by colorful tabs to make them easy to locate. Cards are organized into seven different color sets for exciting game play. Using the words and pictures on the cards, students create sentences containing the appropriate pronoun and verb.

Game Ideas

Rainbow Tense Twist – Divide cards into seven different colored stacks. Players draw a card from one stack and practice saying the pronoun and verb combinations in past, present, and future tenses (e.g., Yesterday **he** baked; today **he** bakes; tomorrow **he** will bake). If the player uses all tense correctly, he/she keeps the card. The first player to collect a card of every color wins!

Hold Up – Divide two or more sets of colored cards into thirds by pronoun – a **he** pile, a **she** pile, and a **they** pile. Give each student a pronoun pile. SLP or

player holds up a card and creates a sentence (e.g., **He** is dancing). Players must find the same verb card (dance) in their deck and create a sentence using the appropriate pronoun. This game is limited to three players or three teams of players.

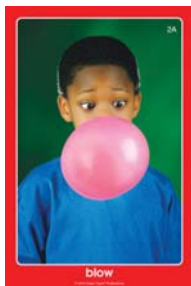
Pro-Fish – Divide one set of colored cards into two pronoun piles using just the **he** and **she** cards. Deal 4 cards to each player; place remaining cards in center of table. Player 1 asks next player if he has a card by calling out the verb (e.g., Do you have bounce?). If Player 2 has the card, he must create a sentence using the pictured pronoun/verb and give it Player 1. If not, Player 2 says “Pro-Fish” and Player 1 draws a new card. Play continues in turn. The player with the most matches at the end of the game wins.

Memory Match – Choose one set of colored cards. Place the cards facedown on the table. Students try to locate verb matches by flipping over 3 cards (e.g., **He** bounces, **she** bounces, **they** bounce would be a match). The player with the most matches wins!

Pronouns and Pennies - Choose 20 cards of assorted colors, and place in an array on the table. The SLP places 10 pennies under random cards. Students take turns flipping over cards. If there is not a penny under the card, students create a sentence to describe the picture. If there is a penny under the card, the student creates a sentence to indicate who has the penny (e.g., The penny belongs to **him**; it is **his** penny). If the player uses the pronoun correctly, he/she keeps the penny. The player who collects the most pennies wins.



bake



blow



bounce



cry



cut



dance



eat



feed



hide



open



paint



play



read



ride



run



skate



ski



sleep



walk



walk



walk

walk



wash



wash



wash

wash



wave



wave



wave

wave